**The Button Rebirth Plugin**

**Ver Alpha 1.0.0**

README:

The .jar file is the Button Rebirth Plugin, that goes into your plugins folder

The .zip file is the source code that follows it. It is a regular java project, and you should be able to open it in Eclipse, as well as compile the .jar file from the .zip

Features:

/createShrine - creates a bedrock shrine with a 10 block radius at the player location

Upcoming features in Alpha 1.1:

The main mechanism that will make the button functional, and possible.

FINISHED - A Midnight Listener that checks the server time every 20 server ticks. This will be the main mechanism for the button, that checks the chest for diamonds.

FINISHED - A Chest Checker class that checks the chest every Midnight UTC, to see if the button will take damage or not, based on if there’s a single diamond or more inside.

FINISHED - A Button Health variable that will persist, and can be accessed using /buttonHealth